

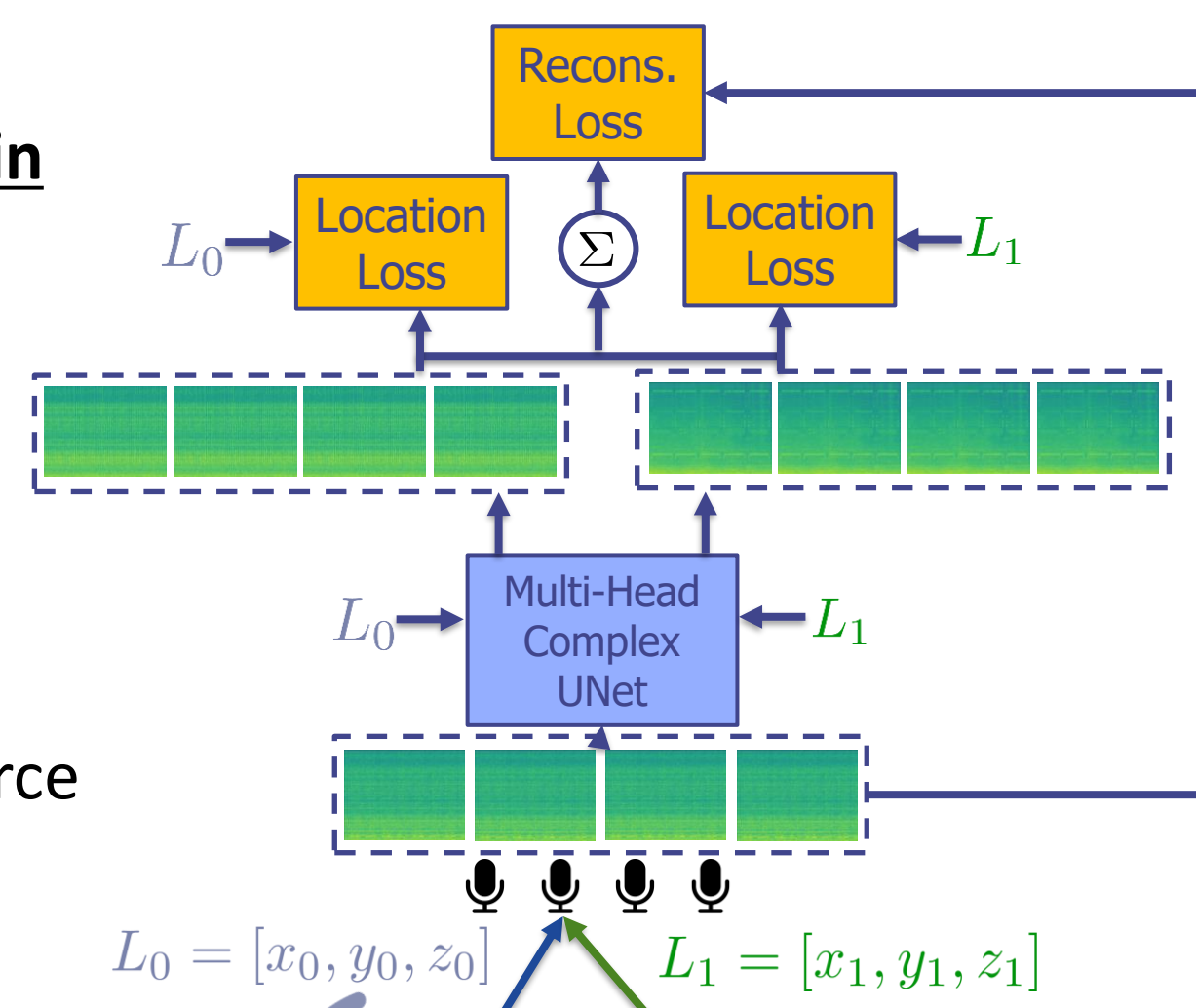
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Overview

Weakly supervised source separation

- We want to separate sounds that **cannot be recorded in isolation**
- Application: Machines with multiple noise-generating parts (e.g., fans, gearboxes, valves) that need to be operated simultaneously
- We propose a loss function based on the **difference between expected and measured time delays** across a microphone array, under the assumption that the source location is known a priori



Experiments & Results

- We simulate a dataset with challenging acoustical conditions
- We use samples from DCASE 2021 Task 2 dataset [1] as sources
- NN architecture: Complex UNet [2] with 1 decoder output per source
- NN input features: complex STFT, IPDs, directional features [2], frequency positional encodings
- Results show **better separation than signal-agnostic beamformers**
- However, performance still lags fully-supervised setting

Method

Feature extraction based on measured interchannel phase differences (IPD), target phase differences (TPD), and directional features for P channels:

$$\text{Real-IPD}_{t,f}^p(\mathbf{Y}) = \angle \mathbf{Y}_{t,f}^{p0} - \angle \mathbf{Y}_{t,f}^p \in \mathbb{R}$$

$$\text{IPD}_{t,f}^p(\mathbf{Y}) = \cos(\text{Real-IPD}_{t,f}^p(\mathbf{Y})) + j \sin(\text{Real-IPD}_{t,f}^p(\mathbf{Y})) \in \mathbb{C}$$

$$\text{TPD}_f^p(L_i) = \cos(2\pi f \tau(L_i, p)) + j \sin(2\pi f \tau(L_i, p)) \in \mathbb{C}$$

$$d_{t,f}(\mathbf{Y}, L_i) = \sum_{p=1}^{P-1} \text{TPD}_f^p(L_i) \overline{\text{IPD}_{t,f}^p(\mathbf{Y})} \in \mathbb{C}$$

Measured phase difference of the input mixture

Reconstruction loss ensures consistency:

$$\mathcal{L}_{\text{spec}} = \|\mathbf{Y} - \hat{\mathbf{Y}}\|_2^2 + \|\|\hat{\mathbf{Y}}\| - \|\mathbf{Y}\|\|_2^2$$

$$\mathcal{L}_{\text{spat}} = \|\|\mathbf{y}\mathbf{y}^T - \hat{\mathbf{y}}\hat{\mathbf{y}}^T\|_2^2$$

Expected phase difference, based on the time delay of a point source arriving at each mic

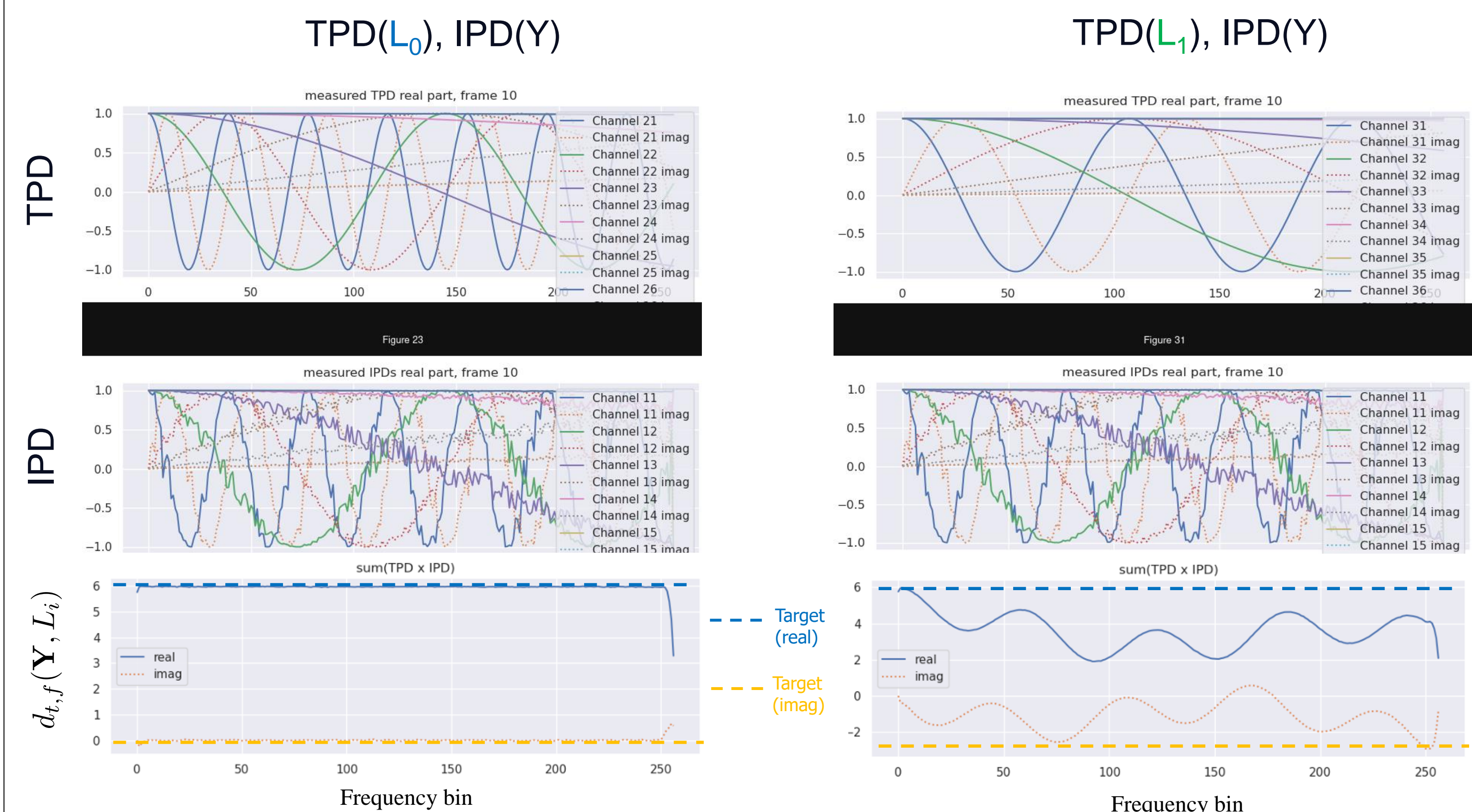
Location loss ensures separation:

$$\mathcal{L}_{\text{loc}} = \sum_{i=1}^2 \sum_f \sum_t \left(\left\| \Re(d_{t,f}(\hat{\mathbf{S}}_i, L_i)) - P \right\|_2^2 + \left\| \Im(d_{t,f}(\hat{\mathbf{S}}_i, L_i)) - 0 \right\|_2^2 \right)$$

Total loss, combines all of them:

$$\mathcal{L} = \beta_{\text{spec}} \mathcal{L}_{\text{spec}} + \beta_{\text{spat}} \mathcal{L}_{\text{spat}} + \beta_{\text{loc}} \mathcal{L}_{\text{loc}}$$

Location Loss



When the sound is located where we expect it to be (L_0), the **TPD and the IPD match**. The real part is equal to the number of microphones ($P = 6$ in this example). The imaginary part is equal to zero.

When we expect the sound source to be somewhere else (L_1), the **TPD and the IPD do not match**.

Dataset

- We simulate challenging reverberant conditions
- 2 sources, 11 mics linear array, harmonically spaced
- 2 machines from the DCASE2021 Task 2 Dataset as sources
- Simulated using PyRoomAcoustics:
 - Shoobox rooms, with randomized multiband materials
 - Image source for early reflections
 - Ray tracing for late part
- In total:
 - 24,000 mixtures of 10 seconds
 - Split into 15,000 / 6,000 / 3,000

Example of locations for mic array and sources

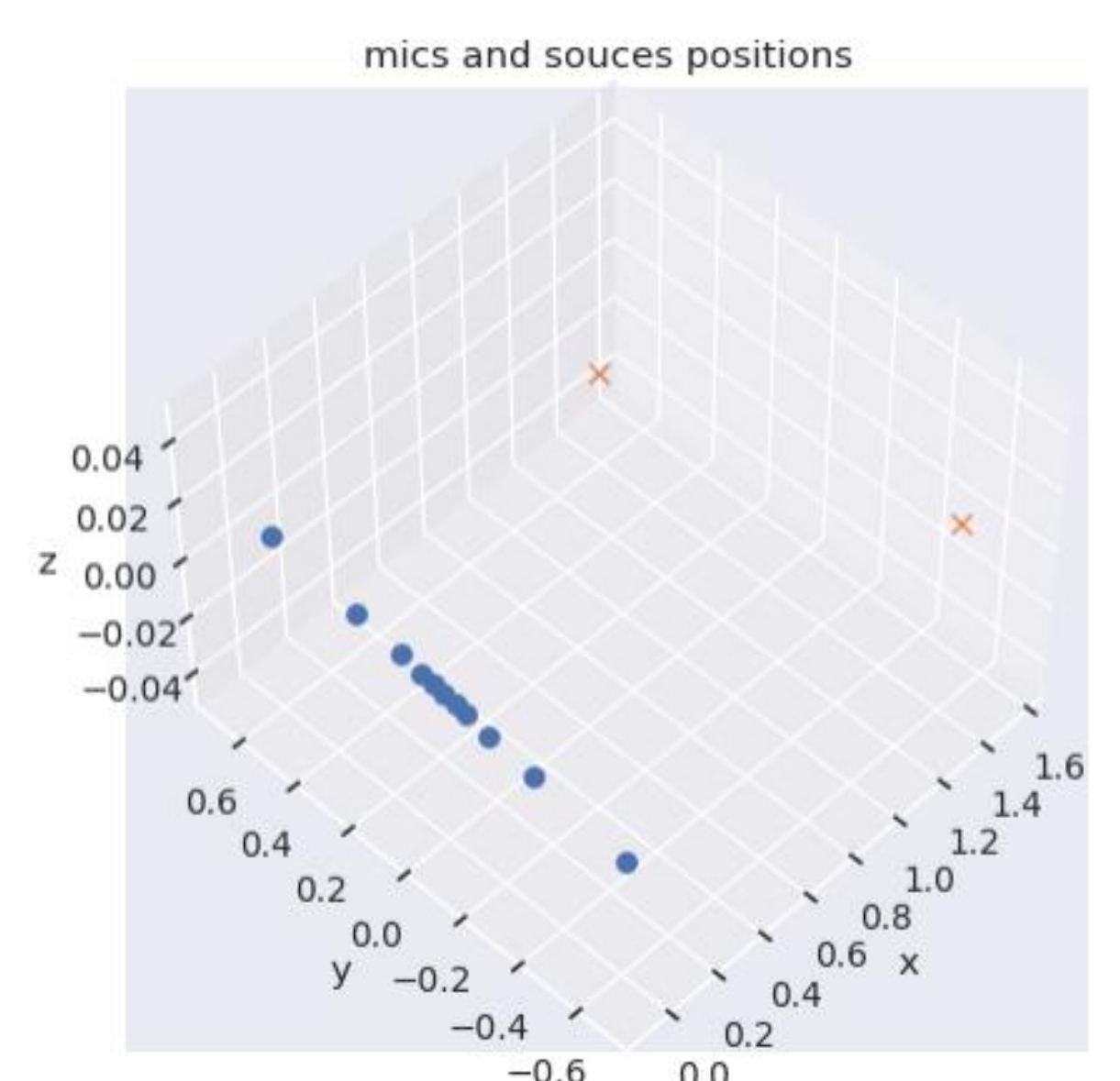


Table 1: Simulation constraints for array and source placement.

Parameter	Range
Distance between sources	[0.5, 1.5]
Distance between sources and mic array center	[0.75, 2.0]
Distance between sources or mic, and room surface	[0.5, ∞]
Angle between mic array normal and sources	[0°, 30°]

Results

Performance in terms of mean \pm standard deviation of SI-SDR (dB) for different source separation approaches evaluated on datasets with 2 different sets of machines, and 2 different acoustical conditions. SetA = [s_0 = gearbox, s_1 = slider]; SetB = [s_0 = pump, s_1 = valve].

Approach	Trained on		Anechoic				Reverberant			
	Set	Reverb	SetA	SetB	SetA	SetB	SetA	SetB	SetA	SetB
Mixture	n/a	n/a	-0.1 \pm 4.4	0.1 \pm 4.4	0.1 \pm 2.5	-0.1 \pm 2.5	0.0 \pm 2.6	0.0 \pm 2.6	0.1 \pm 2.6	-0.1 \pm 2.6
Delaysum	n/a	n/a	-3.0 \pm 7.1	-2.9 \pm 6.7	-2.4 \pm 5.8	-2.4 \pm 5.7	-3.2 \pm 5.1	-3.5 \pm 5.2	-3.1 \pm 5.1	-3.4 \pm 5.3
Ideal Binary Masks	n/a	n/a	8.7 \pm 5.4	8.8 \pm 5.3	8.8 \pm 3.4	8.2 \pm 3.3	9.0 \pm 3.3	8.9 \pm 3.2	9.1 \pm 3.3	8.7 \pm 3.2
Fully Supervised	A	✓	15.2 \pm 2.5	15.6 \pm 2.6	14.3 \pm 2.3	14.4 \pm 2.0	7.7 \pm 3.3	7.7 \pm 3.3	7.4 \pm 3.3	7.3 \pm 3.2
Fully Supervised	A	✗	21.4 \pm 2.8	23.6 \pm 3.2	18.9 \pm 3.7	21.3 \pm 3.3	3.8 \pm 5.0	4.2 \pm 5.0	3.6 \pm 4.8	4.0 \pm 4.7
WeakSup	A	✓	4.8 \pm 3.4	4.1 \pm 2.5	5.7 \pm 2.3	4.9 \pm 2.0	1.6 \pm 2.7	1.2 \pm 2.3	1.8 \pm 2.8	1.4 \pm 2.5
WeakSup	A	✗	7.0 \pm 3.4	7.1 \pm 3.3	7.7 \pm 2.2	7.5 \pm 2.3	3.2 \pm 2.8	3.2 \pm 2.6	3.2 \pm 2.9	3.2 \pm 2.6
Fully Supervised	B	✓	11.9 \pm 2.4	12.3 \pm 2.5	11.5 \pm 2.0	11.7 \pm 1.7	6.5 \pm 3.0	6.5 \pm 3.1	6.4 \pm 3.0	6.3 \pm 2.9
Fully Supervised	B	✗	19.0 \pm 2.5	19.4 \pm 2.7	18.3 \pm 2.6	18.8 \pm 2.0	4.2 \pm 4.4	4.1 \pm 4.4	4.1 \pm 4.3	4.0 \pm 4.3
WeakSup	B	✓	4.0 \pm 3.1	3.9 \pm 2.8	4.7 \pm 2.0	4.4 \pm 1.8	1.7 \pm 2.4	1.3 \pm 2.3	1.7 \pm 2.4	1.1 \pm 2.2
WeakSup	B	✗	3.9 \pm 3.9	3.7 \pm 2.6	5.4 \pm 2.4	4.8 \pm 2.1	1.9 \pm 2.7	1.5 \pm 2.1	2.3 \pm 2.7	1.6 \pm 2.2

Main findings:

- 1) Delay-and-sum (Baseline) is quite bad \rightarrow Challenging scenario
- 2) Weakly supervised (WS) is not as good as Fully Supervised (FS), but there is some separation:
 - FS is best when trained with reverb \rightarrow Avoids domain shift
 - WS is best when trained with anechoic \rightarrow Avoids noisy loss function
- 3) Signal content (training) has little impact
- 4) Performance drops under high reverberation
 - IPDs are noisy and not reliable

Future Work

- Future work includes investigating more complex sound propagation models that are applicable to recorded data
- We will also explore few-shot learning applications, for example, where there is some data available about the acoustics of the environment, such as room impulse responses.

References

- [1] Y. Kawaguchi, K. Imoto, Y. Koizumi, N. Harada, et al., "Description and discussion on DCASE 2021 challenge task 2: Unsupervised anomalous detection for machine condition monitoring under domain shifted conditions," in Proc. DCASE, 2021.
- [2] R. Gu, S.-X. Zhang, Y. Xu, L. Chen, et al., "Multi-modal multi-channel target speech separation," IEEE J. Sel. Top. Signal Process., vol. 14, no. 3, pp. 530-541, 2020.
- [3] K. Saijo and R. Scheibler, "Spatial loss for unsupervised multi-channel source separation," in Proc. Interspeech, 2022.